

Optimizing cantilever retaining wall design using feasibility rule-based evolutionary algorithm developed with Visual C# .NET

Tối ưu hóa thiết kế tường chắn đất sử dụng thuật toán tiến hóa được kết hợp quy tắc khả thi và phát triển với ngôn ngữ C# .NET

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Abstract

Designing cantilever retaining walls is an important task in various construction projects. This study aims at constructing an evolutionary-algorithm-based cantilever retaining wall design approach. Differential Evolution (DE) and the feasibility rule-based constraint-handling (FRBCH) method are integrated to achieve the research objective. A DE based software program incorporating FRBCH has been developed with Visual C# .NET to facilitate its implementation. A case study of cantilever retaining wall design has been used to validate the capability of the FRBCH-DE integration.

Keywords: Differential Evolution; Cantilever retaining wall design; Constrained handling; Evolutionary algorithm.

Tóm tắt

Thiết kế tường chắn đất là một nhiệm vụ quan trọng trong nhiều dự án xây dựng. Nghiên cứu của chúng tôi xây dựng một chương trình thiết kế tối ưu kết cấu này dựa trên thuật toán tiến hóa. Thuật toán tiến hóa vi phân (DE) và các quy tắc khả thi dùng cho xử lý ràng buộc (FRBCH) được kết hợp để xây dựng chương trình này. Một phần mềm dựa trên thuật toán DE và FRBCH đã được lập trình với Visual C# .NET để tăng cường tính ứng dụng của các thuật toán. Một ví dụ tính toán tường chắn đất đã được sử dụng để minh chứng khả năng của chương trình FRBCH-DE.

Từ khóa: Tiến Hóa Vi Phân; Thiết Kế Tối Ưu Tường Chắn Đất; Tối Ưu Hóa Có Ràng Buộc; Thuật Toán Tiến Hóa.

1. Introduction

Cantilever walls are widely used to support earth backfills in various construction projects [1]. The main function of these structures is to support deep excavation in basement

construction, road construction, bridge abutment construction, etc. Therefore, design an optimal cantilever retaining wall is an important task in civil engineering [2-8]. It is desired to obtain an optimal shape of cantilever

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retaining walls, which results in a low material cost and satisfaction of all safety requirements including safety against overturning/sliding and safety of bearing capacity [9].

This study aims at establishing an evolutionary algorithm based approach for optimizing the external stability of cantilever retaining wall. The Differential Evolution (DE), a powerful evolutionary algorithm, is selected in this study to achieve the aforementioned research objective. In addition, since the problem of interest involves the constraints regarding the safety of the structure against overturning/sliding and safety of bearing capacity, the feasibility rule based constraint-handling (FRBCH) method is applied [10]. The DE algorithm integrated with the FRBCH approach has been developed with Visual C#.NET in Microsoft Visual Studio by the authors. This optimization method is then applied to optimize the design of a cantilever retaining wall structure adopted from the previous work of [9].

2. Differential Evolution (DE) and the Feasibility Rule-Based Constraint-Handling (FRBCH) Method

The DE algorithm [11, 12] is a simple yet effective method for dealing with unconstrained optimization problems. The operation of DE involves four main stages: (i) population initialization, (ii) mutation, (iii) crossover, and (iv) selection. In the first stage, a set of searching agents is randomly generated within the search space. The second and the third stages, a mutation-crossover operation is used to perturb the current population members and generate new members. In the last stage, newly created trial solutions compete with existing ones to determine the members of a new DE

population. DE has been demonstrated to be highly effective and efficient evolutionary algorithms which can attain good candidate solution with acceptable computational cost [13-18].

However, the original DE algorithm is designed to tackle unconstrained optimization problems, to deal with constrained optimization tasks which are ubiquitous in civil engineering, it is necessary to incorporate DE with a constraint handling method [19, 20]. This study selects the FRBCH method proposed in by Deb [10] and integrates it into the structure of the original DE algorithm. Using the FRBCH method, the objective function of the standard DE is modified as follows:

$$F(X) = \begin{cases} F(X) & \text{if } g_j(x) \geq 0 \quad \forall j \\ f_{\max} + \sum_{j=1}^m g_j(x) & \end{cases} \quad (1)$$

where f_{\max} is the objective function value of the worst feasible candidate. $g_j(x)$ denotes the j th constraint.

Based on the stated definition of the FRBCH based DE evolutionary algorithm, this paper has developed an optimization method, named as FRBCH-DE, used for cantilever retaining wall design. FRBCH-DE has been constructed in Microsoft Visual Studio Visual with C#.NET programming language. **Fig. 1** demonstrates the interface of FRBCH-DE. The revised objective function calculation is illustrated in **Fig. 2**. Herein, Pop_p denotes the p^{th} member of the current population. ConVio is a Boolean variable stating the constraint violation status of a member. The function ‘ObjectiveFunction’ is used to compute the value of the original objective function.

```

//Run optimization
string SaveLoc = "D:/ConstrainedOptimizationResult/" + AlgorithmName + '_' + ProblemName + '/';
MyMatrix.CreateFolder(SaveLoc);

var Results = Optimize(ObjectiveFunction, ObjFunWithConstraints,
    ConstraintFunction, LB_Function, UB_Function, CheckConstraintViolation,
    ConstraintViolationDegree, 50, 1000);

var X = Results[0];
Console.WriteLine("Best Found Solution = "); MyMatrix.PrintMatrix(X);

var TrackBestCostFunVal = Results[1];
var TrackBestSol = Results[2];
var ConstraintValOfBestSol = Results[3];
var ComputeTime = Results[4];

```

Fig. 1 Interface of FRBCH-DE

```

// Update cost function values of pop. members
for (int p = 0; p < PopSize; p++)
{
    double[,] Pop_p = MyMatrix.ExtractMatrixRow(Pop, p);
    bool ConVio = CheckConstraintViolation(Pop_p);
    if ((ConVio == false) && (Found_FeaSol == false))
    {
        Found_FeaSol = true;
        f_p = ObjectiveFunction(Pop_p);
        fmax = f_p;
    }

    if ((ConVio == false) && (Found_FeaSol == true))
    {
        f_p = ObjectiveFunction(Pop_p);
        if (f_p > fmax)
        {
            fmax = f_p;
        }
    }
}

```

Fig. 2 The revised objective function calculation of FRBCH-DE

3. Case Study

In this section of the article, FRBCH-DE is employed to design a cantilever retaining wall structure demonstrated in **Fig. 4**. The problem definition coded in C# is shown in **Fig. 5**. The objective function of the cantilever retaining wall design problem is illustrated in **Fig. 6**. Herein, PA denotes the earth force per unit

length of the wall. PH and PV are the horizontal and vertical components of PA. The parameters of the backfill are as follows: $\gamma_1' = 18$, $\phi_1' = 30^\circ$, and $c_1' = 0$. The parameters of the soil beneath the footing are as follows: $\gamma_2' = 17.3$, $\phi_2' = 20^\circ$, and $c_2' = 38.3 \text{ kPa}$. The parameter H is 6 m and H1 is $CD \times \tan(10^\circ)$.

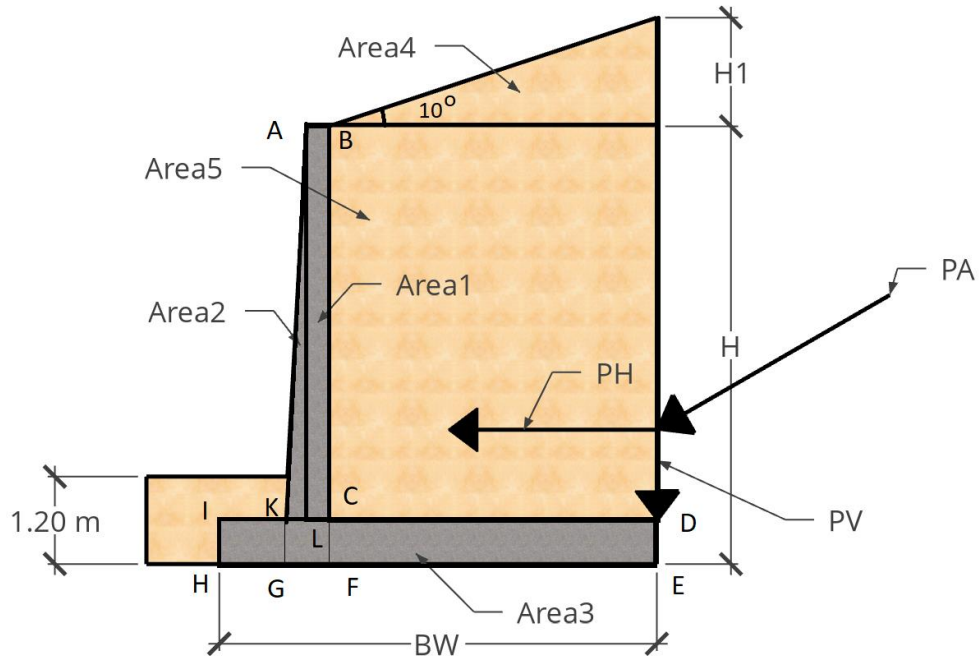


Fig. 3 Illustration of the cantilever retaining wall structure

```

class COP_ExternalStabilityCantileverRetainWall
{
    public readonly double alpha = 10; // degree
    public readonly double H0 = 6; // m
    public readonly double g2 = 17.3; // kN/m3
    public readonly double phi2 = 20; // degree
    public readonly double c2 = 38.3; // kPa
    public readonly double g1 = 18.1; // kN/m3
    public readonly double phi1 = 30; // degree
    public readonly double c1 = 0; // kPa
    public readonly double ConcreteGama = 23.56; // kN/m3
    public readonly double EmbDepth = 1.2; // m

    1 reference
    public double ComputeObjFun(double[,] X)...

    3 references
    public double[,] ComputeConstraints(double[,] X)...

    0 references
    public bool CheckContraintViolation(double[,] x)... // CheckContraintViolation

    0 references
    public double[,] ComputeConstraintViolationDegree(double[,] x)...

    0 references
    public double[] Get_LB()...

    0 references
    public double[] Get_UB()...

    0 references
    public double ComputeObjFunWithConstraint(double[,] x, double fmax)... // ComputeObjFunWithConstraint
}
    
```

Fig. 4 The optimization problem parameters

```

public double ComputeObjFun(double[,] X)
{
    double AB = X[0, 0];
    double BC = X[0, 1];
    double CD = X[0, 2];
    double HE = X[0, 3];
    double HG = X[0, 4];

    double DE = H0 - BC;
    double KC = HE - CD - HG;

    double ObjFun = (AB*BC + 0.5*BC*(KC-AB) + DE*HE)*ConcreteGama; // Total weight
    // KC > AB
    return ObjFun;
}

```

Fig. 5 The objective function of the problem

Herein, there are five decision variables which determine the shape of the cantilever retaining wall (AB, BC, CD, HE, and HG). The

$$\text{Min. } f = (AB \times BC + 0.5 BC \times (KC - AB) + DE \times HE) \gamma_{\text{Concrete}} \quad (1)$$

where $\gamma_{\text{Concrete}} = 23.56 \text{ kN/m}^3$ denotes the mass density of concrete.

The FRBCH-DE method is utilized to find a set of the five decision variables which minimizes the total weight of the structure and satisfy all of the constraints regarding the safety against sliding, overturning, and safety regarding bearing capacity. For the details of those constraints, readers are guided to the previous work of [9]. Using 300 generations and a population size of 50, the best found cost function value is 22.95 and the design variables are 0.100 5.900 3.235 3.768, and 0.432. Additionally, all of the required constraints are satisfied. The computation time of the FRBCH-DE method is 6445 (ms).

4. Concluding remarks

This study has constructed and verified a cantilever retaining wall design approach based on the utilization of the DE evolutionary algorithm and the FRBCH method. The integrated approach, denoted as FRBCH-DE, has been developed with Visual C#.NET. A case study of cantilever retaining wall design involving the determination of five decision

objective function is basically the total weight of the structure (refer to **Fig. 5**). This objective function is given by:

variables has been employed to verify the capability of FRBCH-DE. Experimental result shows that FRBCH-DE is able to find a good set of decision variables that feature a low objective function and satisfy all the required constraints.

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